

1: WEBSITE REVIEW

Skills

- ✓ Formative UX Research Principles
- ✓ Lean Personas
- ✓ Wireframing
- ✓ Interactive Prototyping (Hi-Fi)
- ✓ User Testing
- ✓ Presentation

Learning Outcomes

By the end of the project, you should:

- ✓ Understand and implement visual design principles in a website
- ✓ Apply formative UX research techniques to form initial design concepts
- ✓ Test design prototypes using an appropriate collaborative tool
- ✓ Collaborate in a user testing session
- ✓ Participate in a group project to achieve a common goal
- ✓ Present a completed project to a group

*Your tutor will sign off your project when it is complete, and you will be awarded a badge
On your Achievements page*

Overview

Aim - To review an existing client website & apply UX principles to a re-design proposal

Client - <http://www.blacksheeptouring.co.nz>

A full review of an existing website should take as long as the budget allows for. In this project you are required to perform a very quick, light review to practice the steps that should be taken to re-design an existing website:

How will you tell your story in this medium, and how will you tell it if they look it up later on a desktop?

Procedures

- ✓ Your tutor will direct you to a web site that is in need of a re-design
- ✓ Analyse the layout of the website using UX research techniques
- ✓ Determine the target market and develop 2x lean personas
- ✓ Chose 1x persona, and create Wireframes for 5x pages important for your persona to achieve their goals(s)
- ✓ Create a mockup in UXPin of these pages
- ✓ Test the design by running a user testing scenario with a classmate
- ✓ Based on feedback, make 1x round of design changes
- ✓ Pitch your design to the class as if you were bidding for the job